

Travel With Horseflight bursary application **(Applications due APRIL 30th)**

Applicant Name:

Applicant Email:

Farm Name:

Number of Horses Attending:

Dates Applying For (Please Check) *Please send a separate application for each set of events you are attending*

Caledon

- The Caledon Welcome May 8-12 ()
- The Policaro Cup May 15-19 ()

Angelstone

- The Erin Welcome May 29 - June 2 ()
- The Champions June 5-9 ()

Caledon

- System Equine Summer Cup June 19-23 ()
- World Hunter Week, GPC & Stewart's Cup June 26-30 ()

Caledon

- CSI2* Caledon July 17-21 ()
- The Kubota International July 24-28 ()

Angelstone

- CSI2* Major League Opener August 7-11 ()
- CSI5* / 2* Major League Toronto (not eligible event)
- The Hunter Spectacular August 28 - September 1 ()

Caledon

- The BFL Cup September 18-22 ()
- The Outdoor Finale September 25-29 ()

Address of Home Farm:

Kilometers of travel (one way):

Rules & Regulations *Bursary amounts for the 2024 season will be dependent on number of applications. Applicants must be travelling at least 400km (250 miles) to be eligible. A total of \$30,000 will be awarded to stables attending GOLD competition at both Angelstone and The Caledon Equestrian Park. Bursaries awarded will be credited to your barn account at approved competitions. Stables attending back-to-back weeks will have priority. Travel for Major League Toronto is not available. Bursaries awarded will not be available if competition weeks to which they are awarded are not attended (Non-transferable). Bursaries will be pro-rated based on number of horses on the application and number of horses that attend the event (Bursary will not increase, but could decrease if fewer horses attend). All bursary decisions are independent of Angelstone or its employees. Angelstone has no decision making power on bursaries. This program is sponsored by a third party in order to make travelling to the events more affordable. All applications must be received by April 30th*

RETURN TO OFFICE@ANGELSTONE.CA BY APRIL 30, 2024